



## 'BET Against Gambling' || A virtual Youth Exchange 16-22 of March via Zoom

		DAY1
15:30 - 17:00	10'	Buffer Time
	10'	Introduction to the Youth Exchange
	10'	Presentation of the YE agenda
	20'	Getting to know each other
	10'	Energizer
	20'	Expectations / Fears / Contributions
	10'	Wrap-Up
		30' BREAK
	10'	Energizer
	10'	Explanation of new methodology
17:30 - 19:00	40'	Group Activity: Human Bingo
17:30		
17:30	10'	Outcomes of Group Activity
17:30	10'	
17:30	-	Group Activity

		DAY 2
15:30 - 17:00	10'	Buffer Time
	5'	Introduction to the session's agenda
	15'	Energizer
	20'	Introduction to non-formal education
	25'	Formal Vs Informal Vs Non- formal learning
	10'	Learning types as emojis
	5'	Wrap-Up
		30' BREAK
	10'	Energizer
17:30 - 18:30	15'	Outcomes of group work
	15'	Values and principles of NFE
	20'	Youthpass
		10' BREAK
8:40 - 19:40	20'	Key competences
	5'	Reflections
18:40	25'	NGO presentations
#	10'	Wrap-Up

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		DAY 3
15:30 - 17:00	5'	Buffer Time
	5'	Introduction to the session's agenda
	15'	Energizer
	20'	Naitional Team Work
	40'	Presentation of gambling realities
	5'	Wrap-Up
		30' BREAK
	10'	Energizer
17:30 - 19:00	30'	Presentation of gambling realities
	20'	Reflections
	25'	How can we manage risk
	5'	Wrap-Up
		10' BREAK
	10'	Energizer
19:10 - 20:10	20'	Exploring attitudes to gambling
19:10	20'	Self-leadership
	10'	Wrap-Up
Duration: 4 hours + 40 minutes breaks		

		DAY 4
		DAT 4
15:30 - 16:50	5'	Buffer Time
	5'	Introduction to the session's agenda
	10'	Energizer
	20'	Effective Communication
	25'	Understanding the chances
	10'	Understanding the chances: Debriefing
	5'	Wrap-Up
		30' BREAK
	15'	The logo game
17:20 - 18:35	30'	Recognizing problem gambling
	25'	Recognizing problem gambling: Outcomes of group work    Reflections
	5'	Wrap-Up
		10' BREAK
18:45 - 19:40	25'	Staying Safe in a Gambling Situation
	20'	Dice debrief
8	10'	Wrap-Up

		DAY 5
	5'	Buffer Time
15:30 - 16:50	5'	Introduction to the session's agenda
	15'	Energizer
	30'	Empathy map
	20'	Debriefing
	5'	Wrap-Up
		10' BREAK
9	15'	Energizer
17:00 - 17:50	30'	Simulation of peer support group
	5'	Wrap-Up
		30' BREAK
	10'	Introduction to the Intercultural evening
18:20 - 19:40	10'	Intercultural questionnaire
18:20 -	50'	Intercultural sharing
	10'	Wrap-Up
Duratio	n: 3.5 h	ours + 40 minutes breaks

		DAY 6
	5'	Buffer Time
	5'	Introduction to the session's agenda
00:	10'	Energizer
15:30 - 17:00	40'	How can we help people who have developed problems with gambling
	25'	Reflections
	5'	Wrap-Up
		30' BREAK
	10'	Energizer
18:40	45'	Introduction to activity management
17:30 - 18:40	10'	Q & A
	5'	Wrap-Up
		10' BREAK
18:50 - 20:10	10'	Energizer
	40'	National Team Work
18:50	20'	Reflections
	10'	Wrap-Up
Dura	tion: 4	hours + 40 minutes breaks

		DAY 7
17:00	5'	Buffer Time
	5'	Introduction to the session's agenda
15:30 - 17:00	10'	Energizer
	70'	Presenation of Campains / workshops / interventions
		10' MINUTES
	10'	Dissemination of Results: Introduction
7:10 - 18:00	20'	Dissemination of Results: Teamwork
17:10 -	15'	Dissemination of Results: Outcomes of teamwork
·	5'	Wrap-Up
		30' MINUTES
	10'	Energizer
00	15'	Questionnaire: Youthpass, NFE, Erasmus+
8:30 - 20:00	15'	Erasmus + Presenatation
18:3	15'	Meet and Greet: YEU Cyprus EVS Volunteers
	5'	Wrap-Up
		10' MINUTES
_	10'	Energizer
20:10 - 21:10	30'	Final Evaluation
20:10	20'	Group sharing
8	10'	Wrap-Up